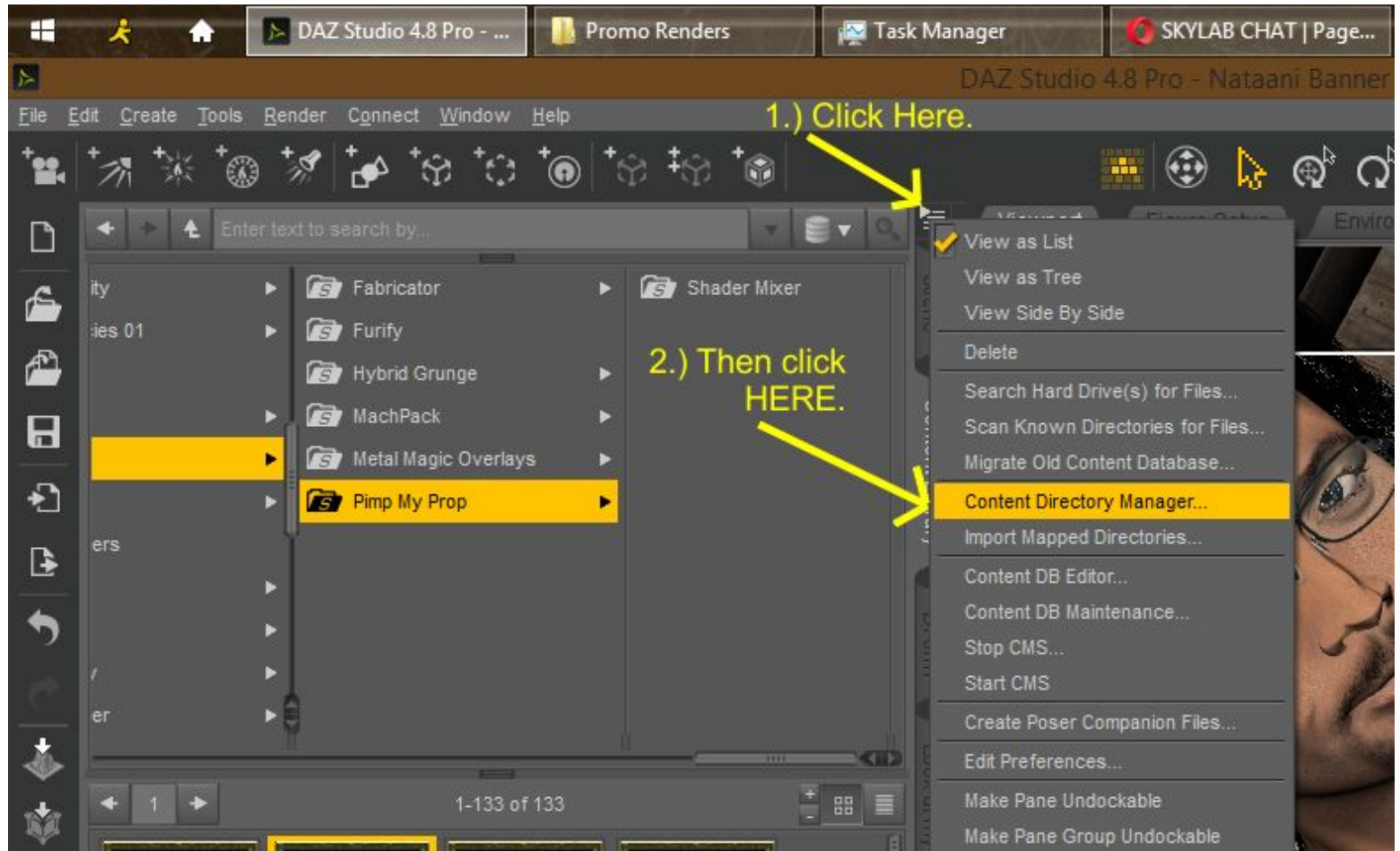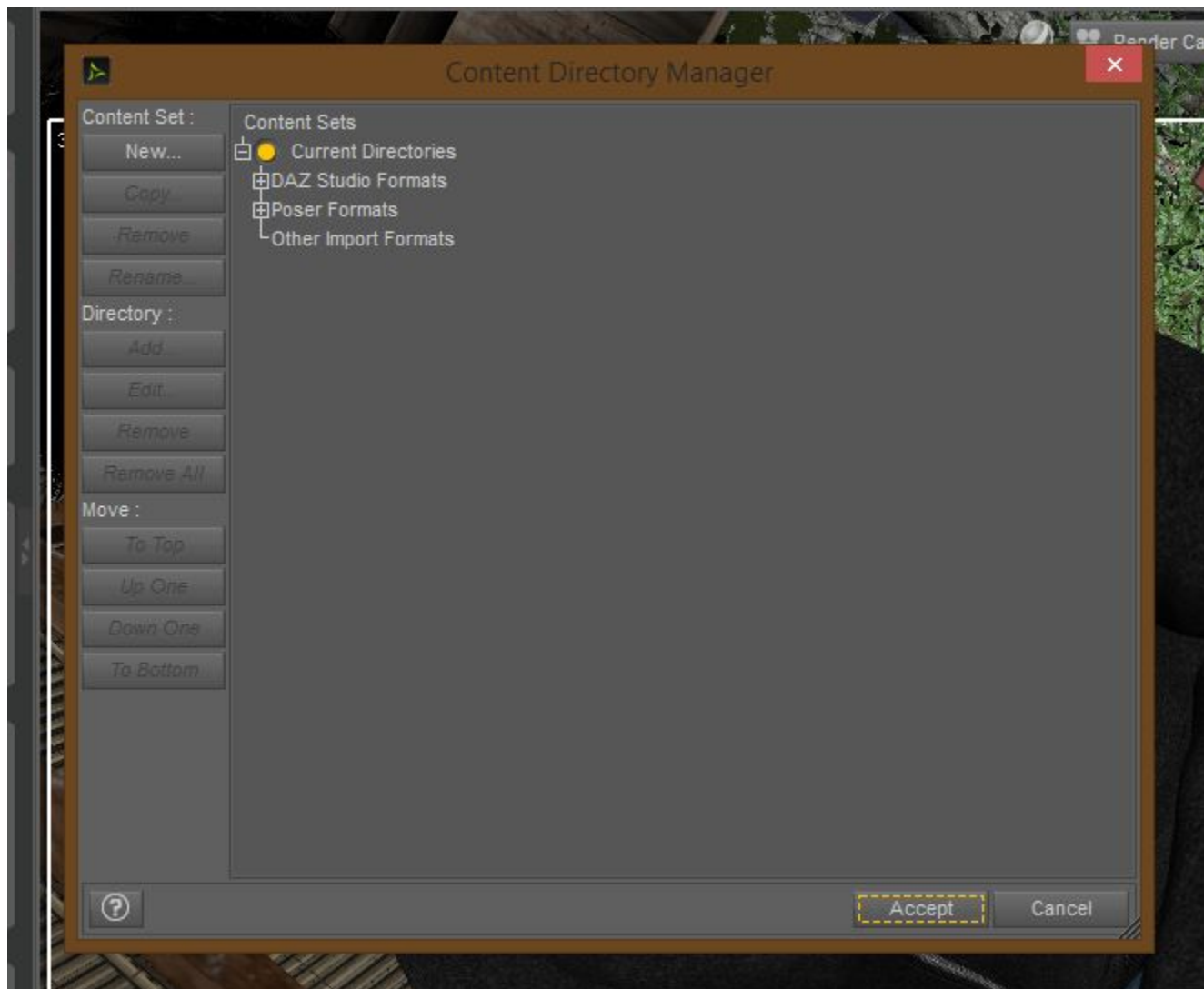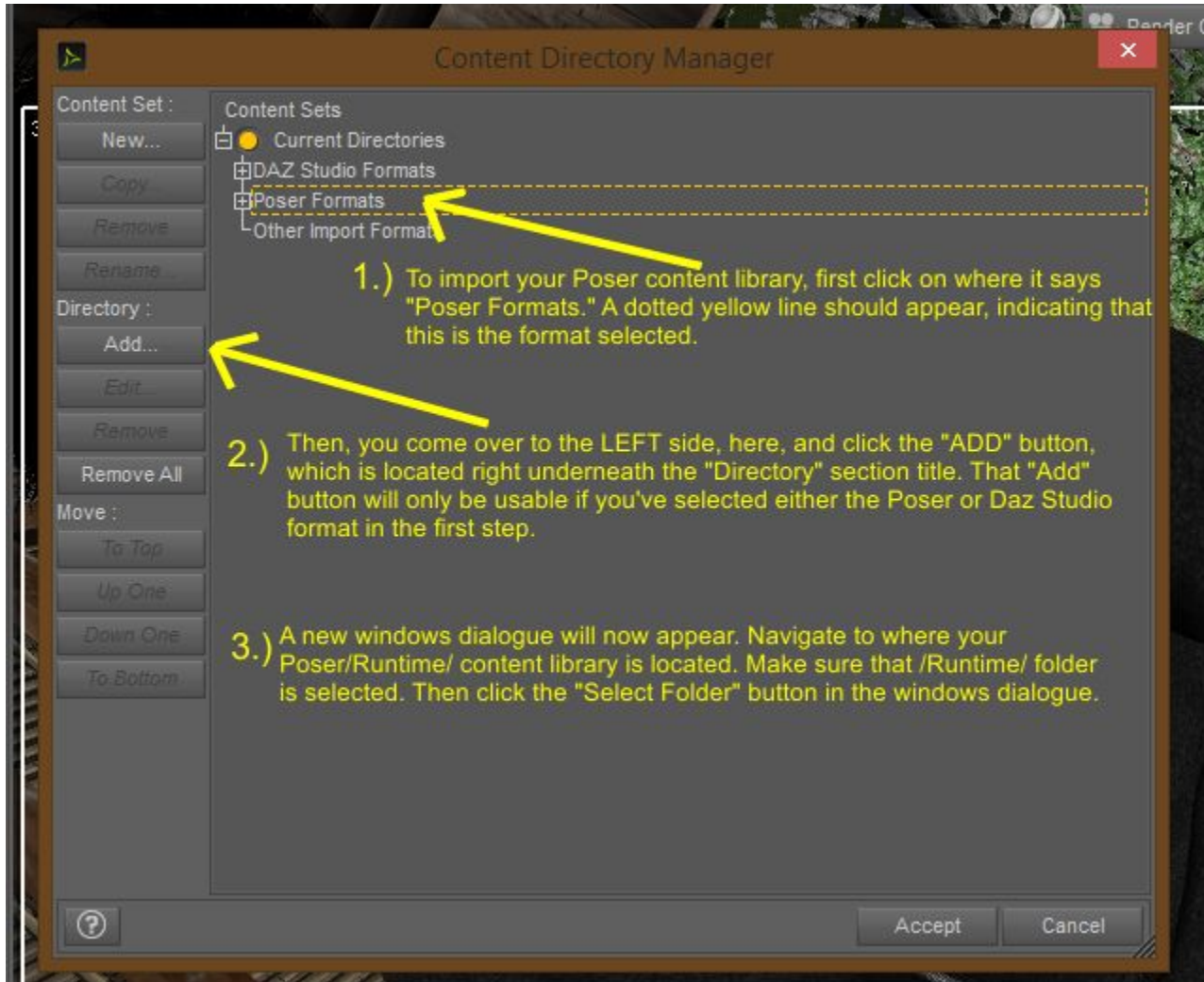# DS4 - CONTENT DIRECTORIES

Okay... you will need to at least point DS to where your content libraries are. The first thing is to click on that little icon that looks like a notepad paper with a white triangle *(it's hiding just slightly behind the popup menu on this screenshot)*.
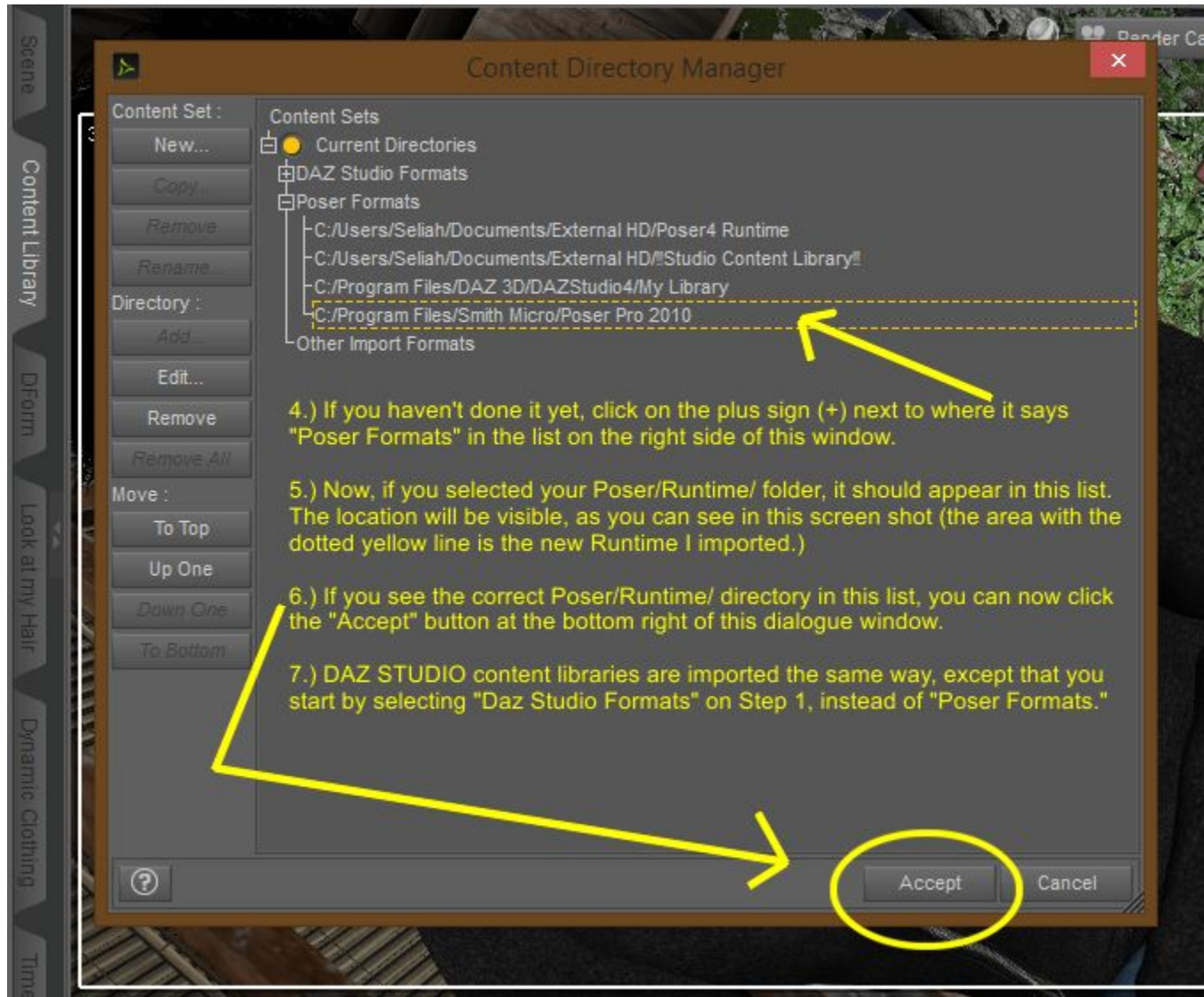
This is the window that will appear when you click on "Content Directory Manager" :

Moving on to the next step...........

Content Directory Manager

Content Set :
New...
Copy
Remove
Rename...

Directory :
Add...
Edit...
Remove
Remove All

Move :
To Top
Up One
Down One
To Bottom

Content Sets
Current Directories
DAZ Studio Formats
Poser Formats
Other Import Format

1.) To import your Poser content library, first click on where it says "Poser Formats." A dotted yellow line should appear, indicating that this is the format selected.

2.) Then, you come over to the LEFT side, here, and click the "ADD" button, which is located right underneath the "Directory" section title. That "Add" button will only be usable if you've selected either the Poser or Daz Studio format in the first step.

3.) A new windows dialogue will now appear. Navigate to where your Poser/Runtime/ content library is located. Make sure that /Runtime/ folder is selected. Then click the "Select Folder" button in the windows dialogue.

Accept   Cancel

And then the next steps..........

Content Directory Manager

Content Set :

New...

Copy...

Remove

Rename...

Directory :

Add...

Edit...

Remove

Remove All

Move :

To Top

Up One

Down One

To Bottom

Content Sets

Current Directories

DAZ Studio Formats

Poser Formats

C:/Users/Seliah/Documents/External HD/Poser4 Runtime

C:/Users/Seliah/Documents/External HD/Studio Content Library

C:/Program Files/DAZ 3D/DAZStudio4/My Library

C:/Program Files/Smith Micro/Poser Pro 2010

Other Import Formats

4.) If you haven't done it yet, click on the plus sign (+) next to where it says "Poser Formats" in the list on the right side of this window.

5.) Now, if you selected your Poser/Runtime/ folder, it should appear in this list. The location will be visible, as you can see in this screen shot (the area with the dotted yellow line is the new Runtime I imported.)

6.) If you see the correct Poser/Runtime/ directory in this list, you can now click the "Accept" button at the bottom right of this dialogue window.

7.) DAZ STUDIO content libraries are imported the same way, except that you start by selecting "Daz Studio Formats" on Step 1, instead of "Poser Formats."

Accept   Cancel

This is how I do it, whenever I need to add a directory. You will have to do this on both computers that you use. Once this is done, you just make sure you're looking under the right format *(Daz Studio Formats for DS content, Poser Formats for Poser/Runtime/ content!)* for the type of content you want to use.

So any Daz Studio native file would be located under Daz Studio Formats, and any Poser native file would be under Poser Formats. In this way, you can literally switch back and forth between your DS content library, and your Poser content library without ever having to actually

move your Poser directory at all. It can continue to live where it's always lived.

Hope this helps.